# Year 4 - Spring 1

## RE Knowledge Organiser

Topic:

Journeys-religious journeys, pilgrimage, visiting places of worship

Links to other year groups: Year 6

BIRKENHEAD Junior School Vision Statement



**BE: FORGIVING** 

### **Key Vocabulary:**

- Journey
- Pilgrimage
- Landmarks
- Church
- Mosque
- Temple
- Synagogue
- Humanism
- Spiritual
- Moral Code
- Faith
- Religion
- Faith
- Legacy
- Bible Society

ENQUIRY QUESTION: Assessment: Do you think a pilgrimage has to be religious?

- Essential Knowledge:

   Children will understand what a religious journey is and why people make them.

  - Children will recognise what a pilgrimage is and know about famous pilgrimages for the main world religions.
    Children will have the opportunity to consider what it means to live a good life and if religion should always shape that life/beliefs.
  - Children will be able to identify local places of worship and recognise the various reasons that people may visit them.

    Children will know why people embark on pilgrimages and why
  - pilgrimages are important to believers.

**Key Symbols/People (including** those relevant to individual stories)

Grow Flourish Think

Mary Jones Mary Jones World, Bala Thomas Charles

Special Book:

Bible Qur'an

Place of Worship / How people worship:

Church Mosque

#### Linked British Values:

Mutual Respect and Tolerance Individual Liberty

<u>SMSC Links:</u> <u>Spiritual:</u> What it means to embark upon a journey with a purpose, to demonstrate your beliefs/faith.

Moral: Consider what is of value in our lives and how the choices we make are influenced by religious or other beliefs.

Social: What it means to be part of a religious group and how places of worship feature in our religions and our interactions with others.

 $\textbf{\textit{Cultural:}} \ \ \text{consider how religious and cultural identity is expressed through practices.} \ \ \textit{Consider how perceptions of religions and religious practices may change over time.}$ 

#### Links to Barbara Wintergill's Big Ideas

Words and Beyond A Good Life Making Sense of Life's Experiences Influence, Community, Culture and Power