CURRICULUM ROADMAP - Nursery to Year 13

Art

BIRKENHEAD HIGH SCHOOL ACADEMY

GDST GIRLS' DAY SCHOOL TRUST

Year 13 (SUM)

Exam Project
Exam preceeded by mock: thorough research done, all assessment objectives adhered to, well prepared, rationalise choices

FINAL SUMMER EXHIBITION

Year 13 (AUT)

Personal Investigation - coursework
Students select an area of study for a project covering all Assessment Objectives, including site visits to galleries, museums & exhibitions and a 1000-5000 word essay
Assessment of choices made, time management, organisational skills, ownership of work & progress (developing from Year 12 and KS4 skills)

Year 12 (SPR)

"Art and Humanity".
Students visit the Williamson Art Gallery and create pieces inspired by the exhibition of Leonard McComb.

Year 11 (SUM)

Exam Project
A 10-hour final piece of independent work
Assessment:
- show clear annotation and evidence of drawing and research; demonstrate ability
- demonstrate ability in response to exam themes

(KS4 skills)

Year 11 (AUT)

Narrative/Books/Nostalgia theme.
Students look at the work of artists and illustrators such as, Jane Hissey, Joel Penkman and John Tenniel. They research aspects of their own history, favourite places, collections etc and develop pieces from their own photography.

Year 10 (SPR)

Continuation of "Flora and Fauna".
Students explore animals and landscapes, studying artists such as Daniel Mackie.

Year 9 (SUM)

Consumerism: exploring art and society, food and pop art
Artist study: Andy Warhol, Joel Penkman
Formal elements: direct observation, enlargement, mixed media

Year 9 (AUT)

Metamorphosis: animal / plant forms
Artist study: Daniel Mackie, Susan Seddon Boulet (myths & legends) and Kerby Rosanes
Formal elements: mark making, mixed/multi-media, independent research

Year 8 (SPR)

Cultural study of Japanese prints and design—Japanese painted oceans
Formal elements: painting skills (ocean), colour mixing, paint application
Explore how to use light & shade to create atmosphere

Year 7 (SUM)

Developing portraiture further in the style of an artist such as Picasso.
Analysis of colour and working in three dimensions.

Year 7 (AUT)

Decorative initial or letter.
Drawing skills: formal elements such as line, mark-making, pattern, tone and colour theory.
Artist study: Jasper Johns overlapping numbers, Book of Kells, extension work into street art, the Berlin wall and Banksy.

Year 6 (SPR)

No ART taught this term

Year 5 (SUM)

Abstract art
Artist study: Kandinsky and a study of digital art & vector art.

Learn about the artists who influenced Kandinsky, how his style changed over time
Consider ways ideas, people, places & objects can be represented in an abstract way using simple lines, shapes, patterns & areas of colour; develop ideas for an abstract work of art inspired by Kandinsky
Discover how Kandinsky sought to express his experiences listening to music through painting & consider how colours may be associated with sounds or emotions; how they may use colour to enhance their designs for an abstract work of art & experiment with changing the composition of a design to find a more pleasing arrangement
Produce a final piece of abstract digital art

Year 5 (AUT)

Artist study: L S Lowry

Learn about LS Lowry and analyse his paintings.
Explore Lowry's figures and crowds in his paintings.
Explore colour mixing, tints, tones and shades.
Use the qualities of watercolour & acrylic paints to create visually interesting pieces
Explore the foreground, mid-ground and background of a landscape painting.
Use lines to represent perspective and shadows.
Create a composite picture in the style of LS Lowry.

Year 4 (SPR)

Create land art inspired by the work of Andy Goldsworthy

To improve mastery of art and design techniques particularly sculpture with a range of natural materials including stone, chalk, leaves and sticks.
To evaluate and analyse exhibited photographs of final pieces of work.

Year 3 (SUM)

Personality Portraits
Create a semi-abstract self-portrait combining realism and abstraction, with abstracted elements showing personal interests and personality.

Look at examples of emotive portraiture from history including Edvard Munch's 'The Scream'.
Discuss how you would represent your personality in a portrait.
Explore facial proportions, composition elements and successful colouring/shading.

Year 3 (AUT)

Volcano inspired artwork with a focus on the Japanese artist Hokusai & printing skills:
Create a mountain/volcanic scene with texture and pattern suitable for producing a printing plate.

Collect visual and other information to inspire own work
Annotate ideas in sketchbooks
Create artwork following an idea/specific purpose
To use the language of art to analyse mountain/volcanic pictures.
Begin to consider perspective when drawing things in the foreground and background.
Explore, analyse and evaluate the art of Hokusai and Mt Fuji.
To look at printing techniques, as used in woodblock art of Hokusai.
Use layers of 2 or more colours using roller & ink printing

Year 2 (SPR)

Explore Indigenous Australian Art and particularly the work of Daisy Loongkoonan.
Inspired by her style, create a pointillist painting of Uluru with a sunset background

Use lines & colour to convey meaning & ideas
Mimic prints from the environment

Year 1 (SUM)

Explore paper as a sculptural material. Sketch feathers, use photographic stimuli to sketch birds. Explore folding, tearing & crumpling different types of paper. Manipulate and create paper bird sculptures & embellish. Create a class 'flock' of birds.

Use paper as a sculptural material and explore how it can be manipulated
Use a range of media
Use control when drawing from observation

Year 1 (AUT)

Describe the work of notable pop artist: Andy Warhol with a focus on the repeating patterns and contrasting colours. Investigate the skill of printing & produce a finished piece which showcases printing, repeating patterns & contrasting colours.

Review what they & others have done, say what they think: peer critique. Identify what they might change in current work or develop in future work
Build on printing skills from Reception to press, roll, rub & stamp to make prints
Use a range of media to create images from a variety of media
Use a magnifying glass to observe & carefully sketch, noticing shape & form

Reception (SPR)

EYFS: Expressive art and design

Artist study: Monet - exploring colour gradients/use of cold colours/colour mixing
Express yourself through art: The Colour Monster
Artist study: Henry Matisse - minibeasts

Explore how to hold different media & create simple shapes & representation
Use simple tools & techniques competently selecting to shape, assemble & join materials
Use objects to create prints (fruit, veg, sponges)
Press, roll, rub & stamp to make prints

Nursery (SUM)

EYFS: Expressive art and design

'Handa's Surprise' drawing, weaving & printing
Drawings begin to represent things, people and/or events
Artist Eric Carle's 'The Very Hungry Caterpillar' - looking at colours/textures

Explore how to hold different media & create simple shapes & representation
Explore simple needlework & weaving as part of fine motor skill development
Manipulate materials to achieve a planned effect—deconstructed roleplay & junk modelling
Use objects to create prints (fruit & veg)

Nursery (AUT)

EYFS: Expressive art and design

Leaf Printing
Painting with ice
Mark making using chalks & paints
Using tools for a purpose (brushes, pencils & scissors)
Painting based on 'Owl Babies' story
Play with playdough, shaving foam, cornflour/water

Create & develop ideas independently
Explore the effects of paint mixing & how adding water affects painting
Explore different media: pencils, pens, crayons, chalks, paints, brushes
Experiment to create different textures, incl. finger painting, sponges & thick brushes
Use objects to create prints

Year 13 (SPR)

Externally-set assignment
List of starting points provided by AQA: students investigate a chosen theme from this and create a body of work covering all AOs, culminating in a 15-hour period of independent study

Year 12 (SUM)

Personal Investigation - student choice - coursework
4 Assessment Objectives:
Developing skills from KS4 working independently in sketch books and developing ideas from artist research and linking with their own studies

Year 12 (AUT)

"Fruit, Flowers, Anatomy, Botany"
Explorations in a range of materials studying the work of Leonardo da Vinci, Sarah Simblett and Nunzio Paci

Year 11 (SPR)

Externally set assignment
Range of starting points set by the exam board
Students cover all the Assessment Objectives

Year 10 (SUM)

"Birds" or "Flight" further development of "Fauna"
Students work more independently, creating intricate dragonfly wings, colourful fabric parrots in the style of Rachel Walker, or printed three dimensional owls in the style of Mark Hearld.

Year 10 (AUT)

"Flora and Fauna" theme
Covers all assessment objectives for GCSE Art, Craft and Design AQA.
Includes drawing from direct observation of natural forms & the study of artists such as Angela Faustina.

Year 9 (SPR)

Symbolism in art—exploring the symbolic power of skulls
Artist study: Frida Kahlo - Mexican culture and vanitas paintings
Formal elements: 3D modelling, tonal shading, mark making mood/feeling/emotive art, texture & pattern

Year 8 (SUM)

Cityscapes and birds' eye views
Artist Study: M C Escher's 'Impossible Buildings' and comics
Formal elements: perspective (one-point), building/architectural form, composition

Year 8 (AUT)

Imaginative composition—ocean creatures; extend to look at bubbles
Artist study: Vincent Scarpace and David Hockney
Formal elements: pattern and mark making techniques

Year 7 (SPR)

Portraiture: create a portrait in the style of an artist
Artist study: Picasso—colour and emotion
Explore facial proportions and human anatomy
Using mixed media

Year 6 (SUM)

Explore surrealist art.
Investigate and analyse how Surrealist artists used collage as a medium to disrupt reality, exploring key practitioners and compositional techniques.AO2 Research, experiment with, and explore surrealist collage compositions to generate initial ideas and visual stimuli. Apply contextual research to plan and produce an original, cohesive surrealist composition.

Develop individual style of painting by using ideas from other artists
Combine colours to create mood
Use a range of media, incl. acrylic paint, to create collages
Produce a mixed media piece of art, selecting own media and colours

Year 6 (AUT)

William Morris & The Arts & Crafts Movement
Learning about the Arts & Craft Movement and the part played by William Morris; develop observational skills. Collect and select visual information for a design; focus on the Dello Robbia studio, Birkenhead; explore ways of making and creating their own patterns; experiment with printing techniques following a design and make a two or three colour print from plan. Review work through discussion.

Develop own design and annotate sketchbook
Use lines to represent movement, perspective, shadows & reflection
Experiment & explore with print making, independently select which printing method to use & why
Create printing blocks, explore monoprinting; build up layers of colour; investigate techniques from paper printing & etching
Create an original piece that shows a range of influences & styles

Year 5 (SPR)

Mixed media collage including a study of hyper-realism

Record from observation when sketching a human and animal eye; choose a suitable style of drawing for a project (realistic, impressionistic, graphic)
Use a variety of techniques to add interesting effects (reflections, shadows, direction of light) when creating a detailed human eye study
Use collage as a means of extending work from initial ideas
Use a range of media when creating collages; use different techniques, colours & textures when designing & making pieces of work, including paper making; add collage to a painted, printed or drawn background

Year 4 (SUM)

Sculpture: create a dropped ice cream cone sculpture based on Claes Oldenburg's 'Dropped Cone.'

Applying multiple layers of papier-mâché paste and newspaper strips smoothly over complex 3D curves. Joining separate papier-mâché components (the cone, melted pool, and toppings) into a single cohesive piece.
Sketching initial 3D plans of the dropped ice cream cone, labeling proportions, textures, and color palettes.
Critiquing the final sculpture against success criteria, reflecting on stability, realism, and decorative execution.

Year 4 (AUT)

An introduction to art history with a study of some of the great still life artists, incl. Cezanne.
Produce a personal still life piece using knowledge of shade, tone, texture, shape & form.

Develop observational drawing skills
Gain an understanding of the formal elements of art (line, shape, colour, tone, texture, form, space)
Develop understanding of different types of lines & different sketching techniques e.g. hatching, cross hatching & stippling
Develop understanding of shape & space
Understand how skilful shading can allow 2D shapes to appear 3D

Year 3 (SPR)

Rainforest inspired artwork with a focus on the paintings of Henri Rousseau

Colour mixing and collage skills

Explore colours seen in the rainforest; use pencils to show light & dark; experiment in sketchbooks
Use photographs & drawing materials to draw the different plants & leaves that can be found in the rainforest; encourage detail to be added & shading
Look at & evaluate rainforest paintings by Henri Rousseau
Explore colour mixing with paint to create shades & tints of green; use language of colour: primary/secondary/tertiary. Create a Rousseau inspired painting
Use collage to create layers & depth

Year 2 (SUM)

Artist study: Yayoi Kusama
Use stippling, dotting and twisting to create marks that emulate this artist's mark making.
Explore polka dot patterns and create a mixed media pumpkin artwork using mixed media of choice (including clay)

Use clay as a sculptural material
Use a range of media
Explore mark making including stippling and twisting
Explore colour mixing, tints, tones and shades

Year 2 (AUT)

Artist study: Pablo Picasso
Explain what a portrait is; that Picasso was a famous artist who painted portraits & used colours to portray emotions in portraits.
Talk about Picasso's abstract style; use collage materials to make an abstract portrait.
Use oil pastels for the background

Year 1 (SPR)

Study & replicate the work of an artist: Van Gogh
Know hot/cold colours to represent happy/sad
Experiment with form and observation
Create starry night paintings & collage

Create images from a variety of media (material, fabric, crepe paper, magazines, etc)
Mix primary & secondary colours to make tertiary colours; create colour wheels

Reception (SUM)

EYFS: Expressive art and design

Observational drawings: bees, watercolour daffodils
Abstract art: 2D shapes - mosques
Recycled art: saving our planet

Respond to & develop own ideas
Try different shading, hatching, cross-hatching techniques
Develop observational drawing skills, focusing on scale & size
Create different tones using coloured pencils & watercolours
Notice the form, line & texture of natural objects; further develop pencil control & develop shading skills
Experiment & construct with natural materials; explore shape & form

Reception (AUT)

EYFS: Expressive art and design

Artist study: Rembrandt (self-portraits)
Abstract art: creating firework displays
Land art: collage based on Leaf Man

Select appropriate resources & adapt where necessary
Create & develop ideas independently
Experiment to create different textures, incl. finger painting, sponges & thick brushes; explore the effects of paint mixing
Understand that different media combine to create new effects; sort materials into groups of smooth, rough, shiny, etc. Explore tearing & cutting papers
Construct with a purpose using various resources

Nursery (SPR)

EYFS: Expressive art and design

Make dragons for Chinese New Year
Blossom tree painting
'Ridiculous' story paintings

Select appropriate resources & adapt where necessary
Choose colour for a purpose; explore how to hold different media & create simple shapes & representation; explore how adding water affects painting
Manipulate materials to achieve a planned effect

Explore different media: pencils, pens, crayons, chalk, paints, brushes & create simple shapes & representation
Explore different materials & tools when making

KEY:

- Knowledge

Skills:

- Exploring ideas & evaluating work
- Drawing & Painting
- Collage & Textiles
- Sculpture
- Printing